

AFTER SCHOOL CLUB



AGES 6-12
@ 5:00 PM

DESIGN IT! DESIGNING A HELPFUL PHONE APP



INTRODUCTION

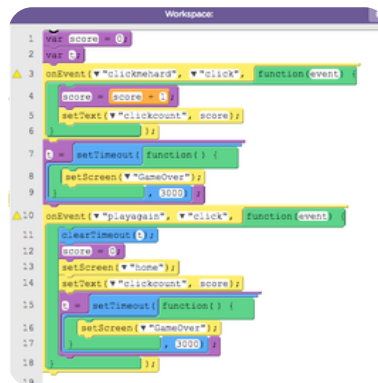
Do you use apps to solve real-life problems? Have you used map apps to find your way home? You can learn how to create a simple phone app that solves problems in Design It! We are learning how to create app prototypes based on how we design our ideas! You will need to create a free code.org account prior to class.

WHAT WE'LL BE USING:

- PC or Mac
- AppLab

IN THIS ACTIVITY YOU WILL:

- Brainstorm and choose an idea
- Make an app design for that app
- Design screens in AppLab
- Add code to your project
- Test out your apps



Subjects:

- Mobile Development
- Programming
- Intuitive design

Standards:

- 4B
 - 5A
 - 5B
- iste.org

Maker

Capacities:

- Tinker to Explore
- Finding Opportunities

agencybydesign.org

Key Terms

- Mobile Design
- Prototyping
- Coding with Blockly
- Intuitive design



Share what you made! @DoSpaceOmaha #DoSpaceSummer

